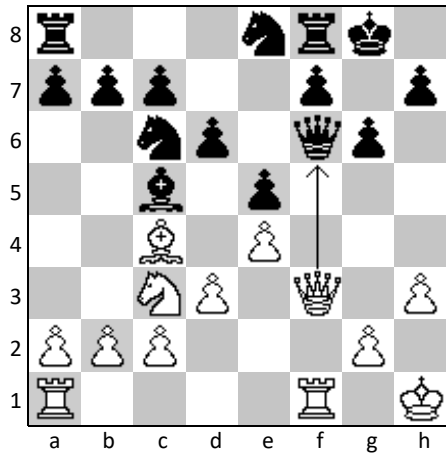


ZWEIFACHER ANGRIFF

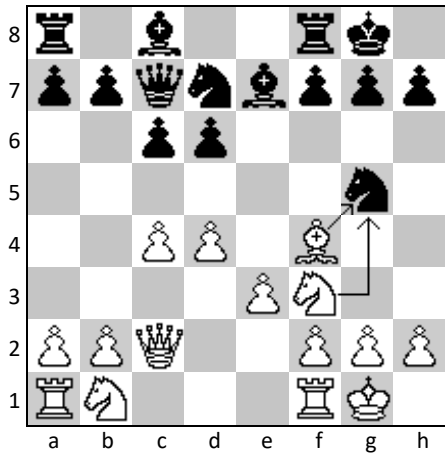
Schlage eine zweifach angegriffene Figur.
 Zeige den richtigen Zug durch einen Pfeil an!

1



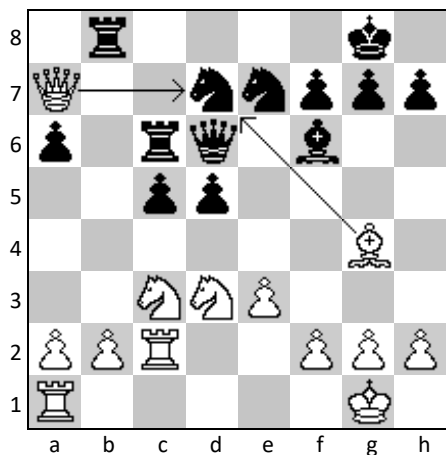
1.Dxf6

2



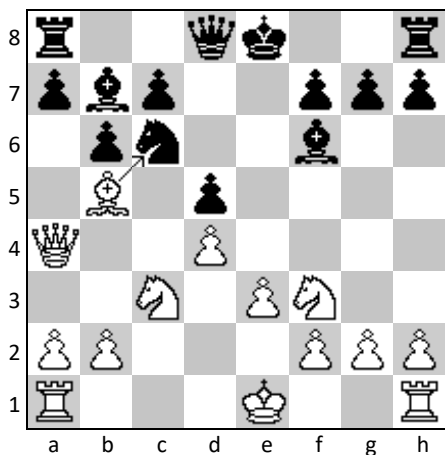
1.Lxg5 oder Sxg5

3



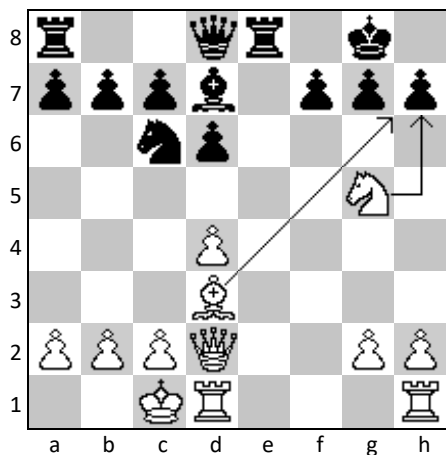
1.Lxd7 oder Dxd7

4



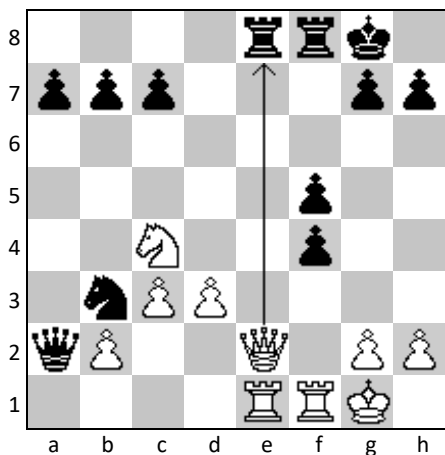
1.Lxc6+

5



1.Lxh7+ oder Sxh7

6



1.Dxe8