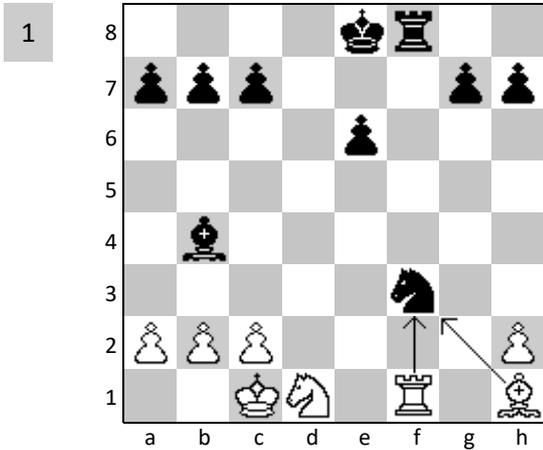
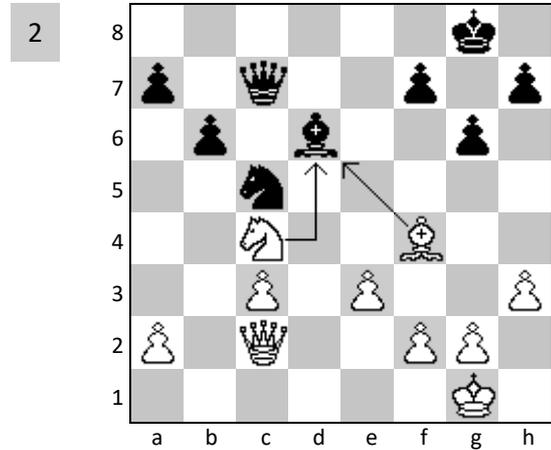


ZWEIFACHER ANGRIFF

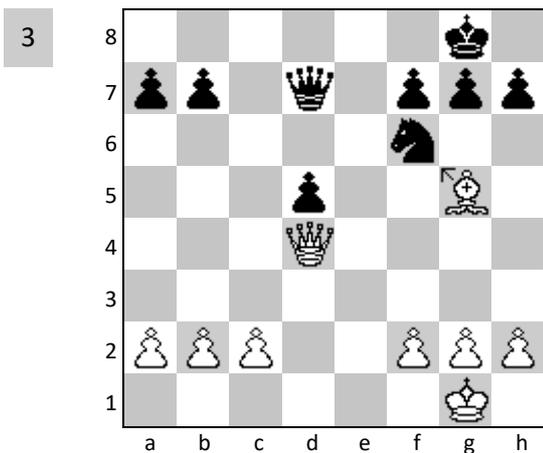
Schlage eine zweifach angegriffene Figur.
Zeige den richtigen Zug durch einen Pfeil an!



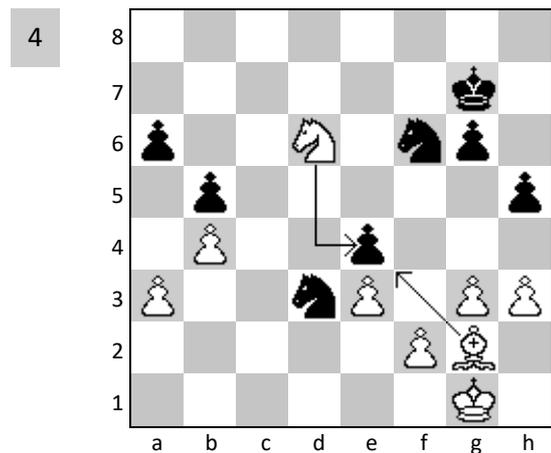
1.Lxf3 oder 1.Txf3



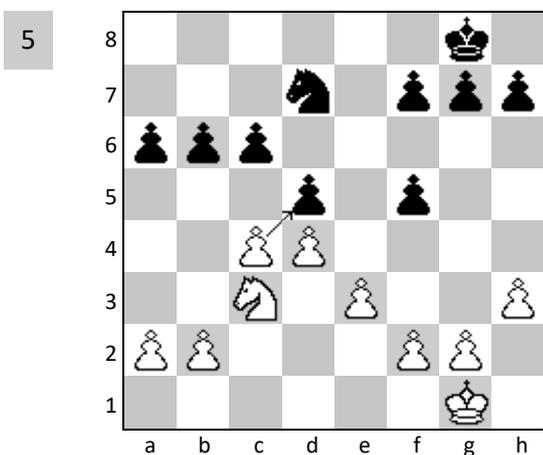
1.Sxd6 oder 1.Lxd6



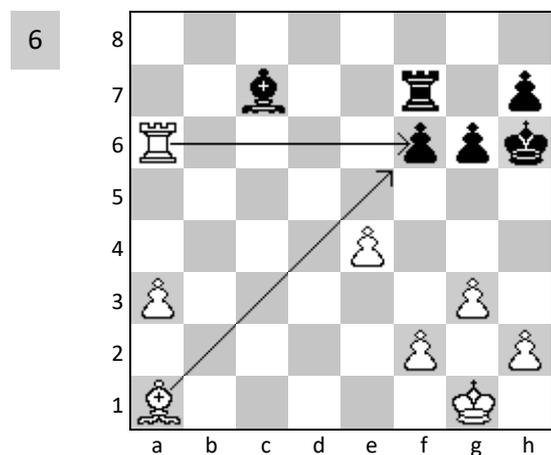
1.Lxf6



1.Sxe4 oder 1.Lxe4



1.cxd5



1.Lxf6 oder 1.Txf6