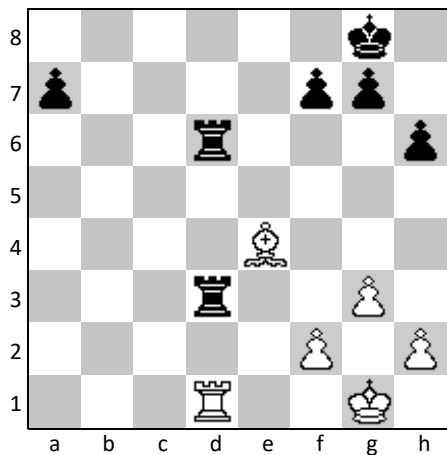


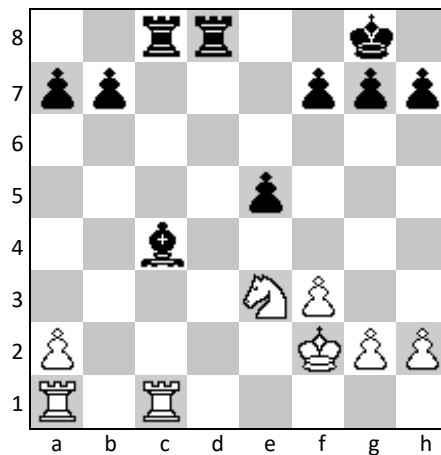
## ZWEIFACHER ANGRIFF

Schlage eine zweifach angegriffene Figur.  
 Zeige den richtigen Zug durch einen Pfeil an!

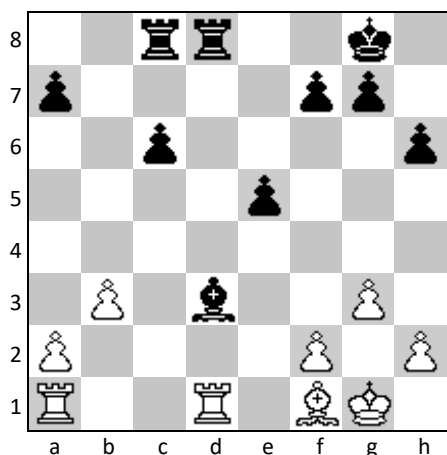
1



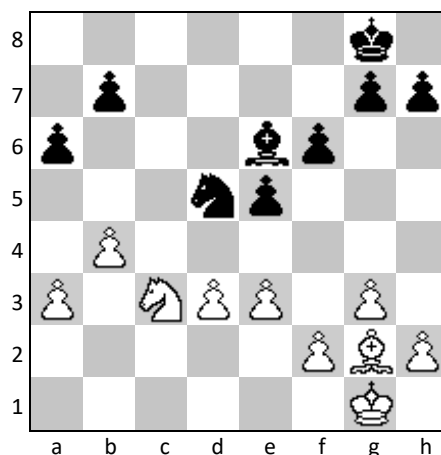
2



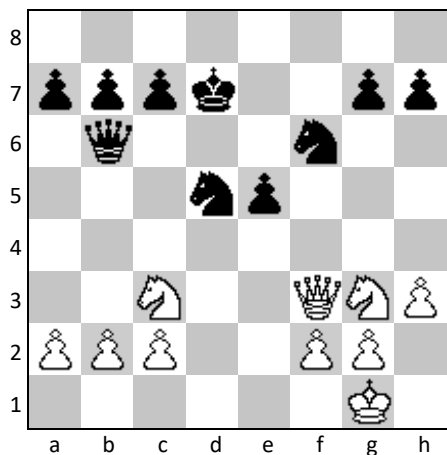
3



4



5



6

