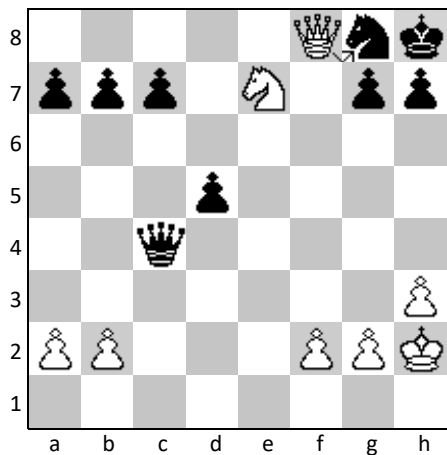


MATT

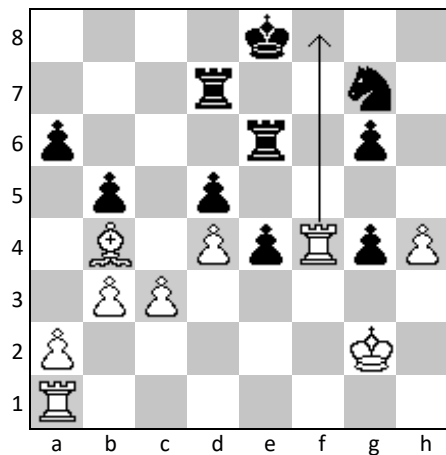
Finde den Zug, der Matt setzt und zeige diesen Zug durch einen Pfeil an!

1



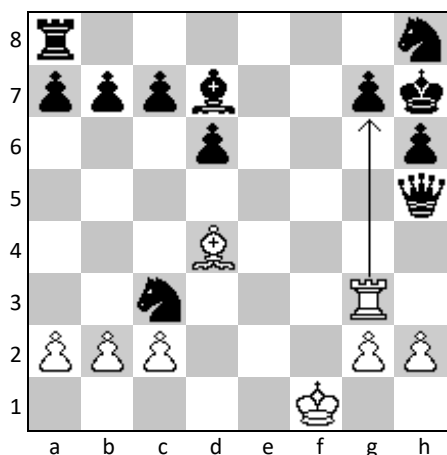
1.Dxg8#

2



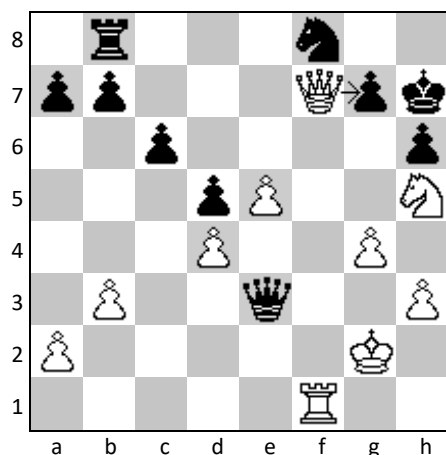
1.Tf8#

3



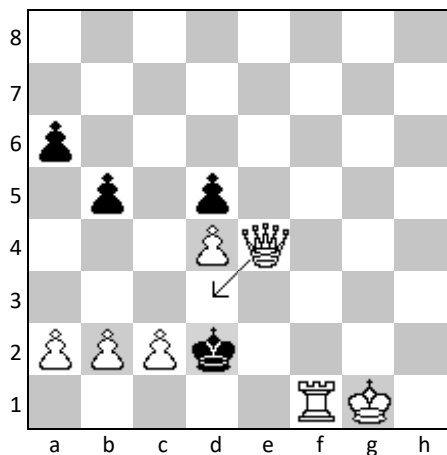
1.Txg7#

4



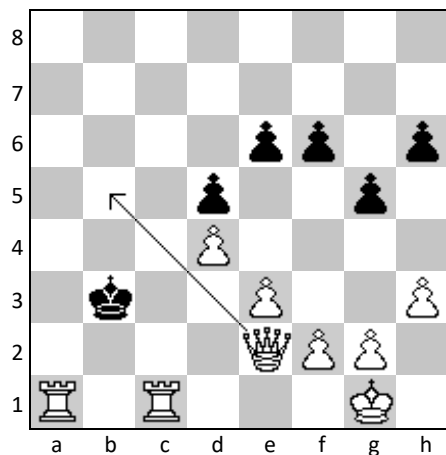
1.Dxg7#

5



1.Dd3#

6



1.Db5#