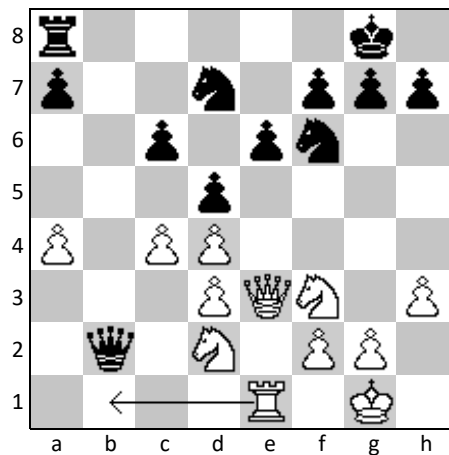


ANGREIFEN

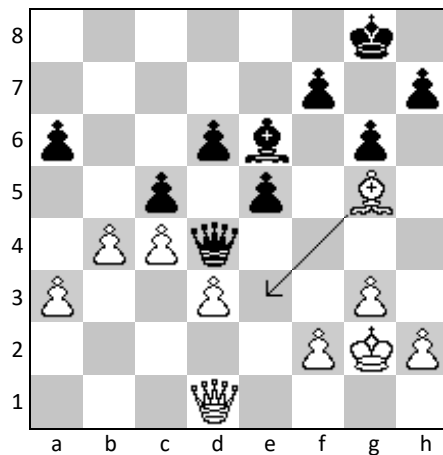
Greife die schwarze Dame an!
 Zeige die Lösung durch einen Pfeil an.

1



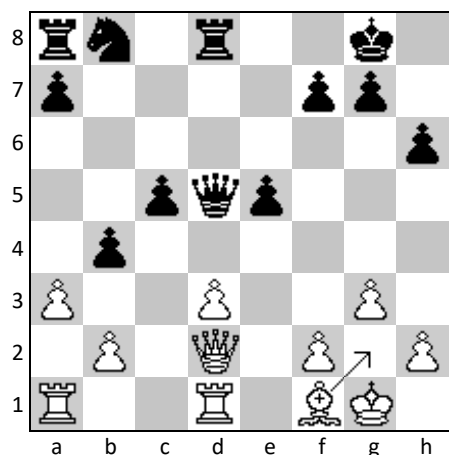
1.Tb1

2



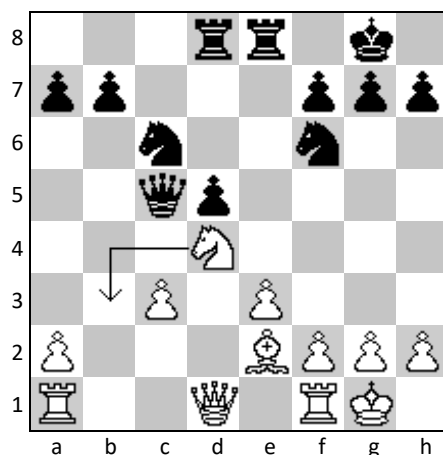
1.Le3

3



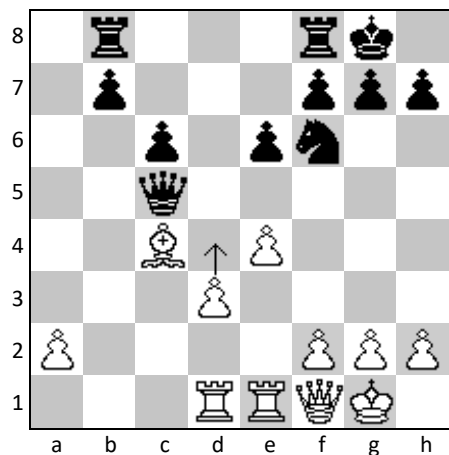
1.Lg2

4



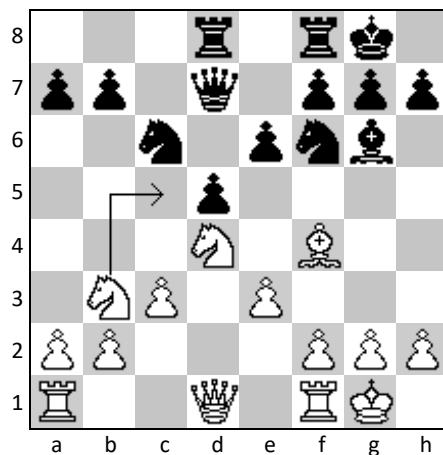
1.Sb3

5



1.d4

6



1.Sc5